

# Infrastructure-as-a-Service Cloud Computing for Science

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Salishan Conference

Kate Keahey

[keahey@mcs.anl.gov](mailto:keahey@mcs.anl.gov)

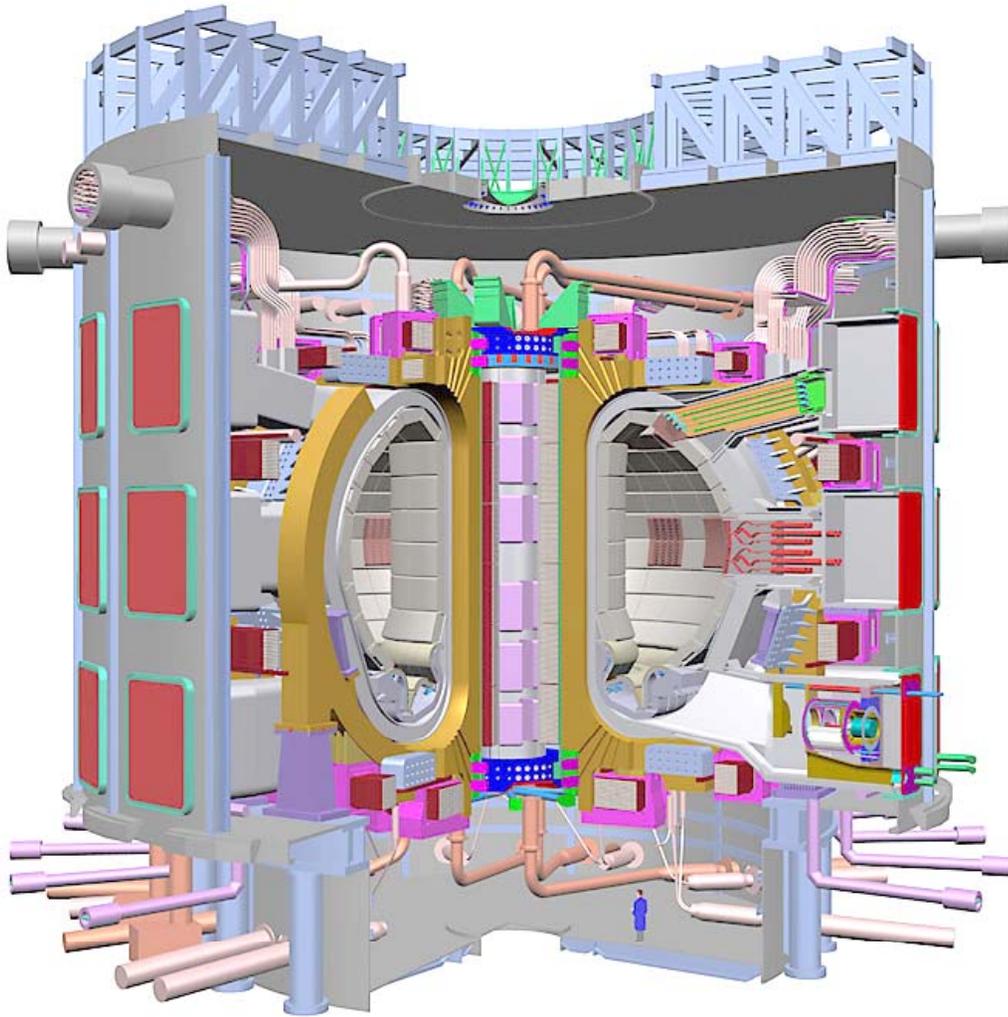
*Nimbus project lead*

Argonne National Laboratory

Computation Institute, University of Chicago



# Cloud Computing for Science



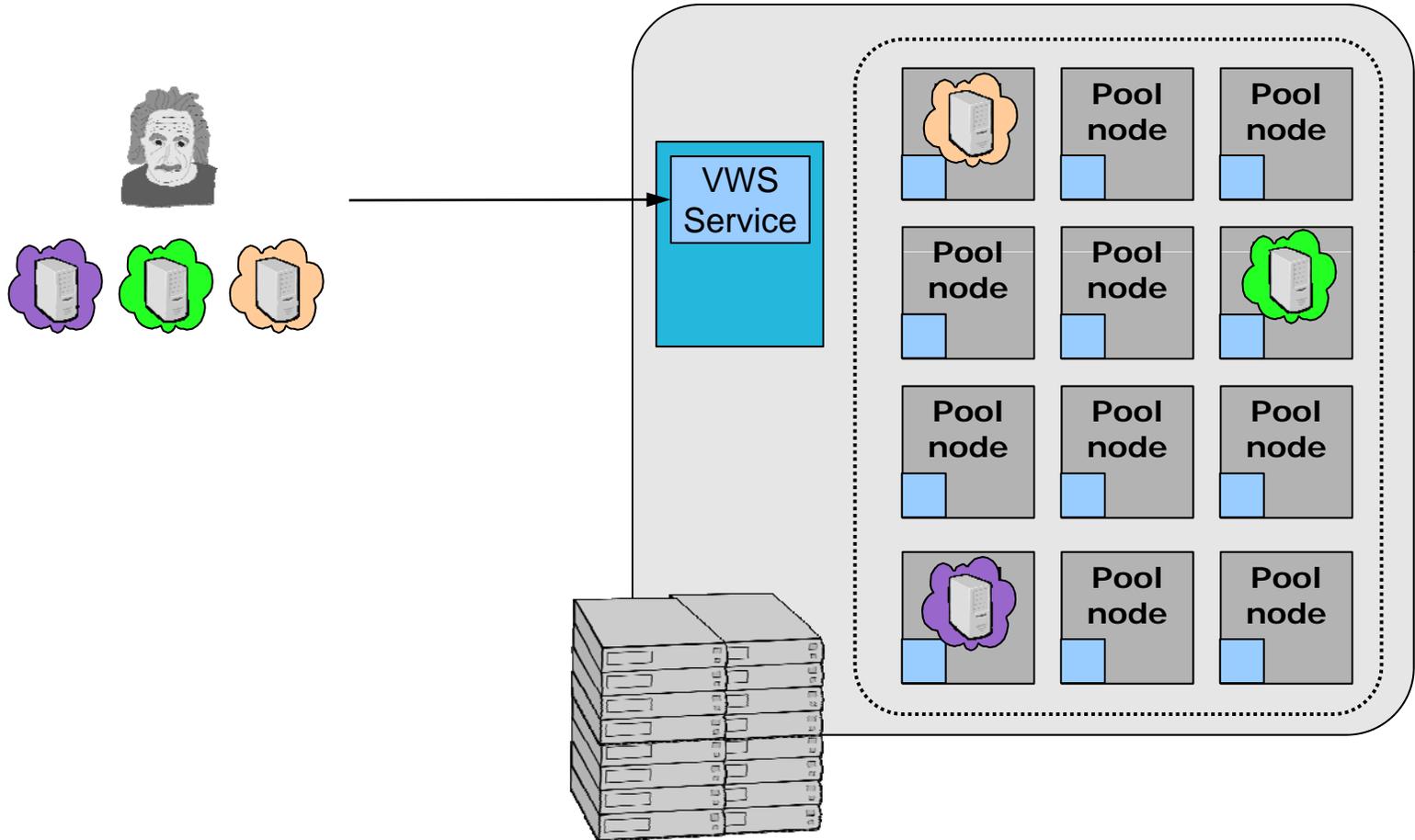
- Environment control
- Resource control

# "Workspaces"

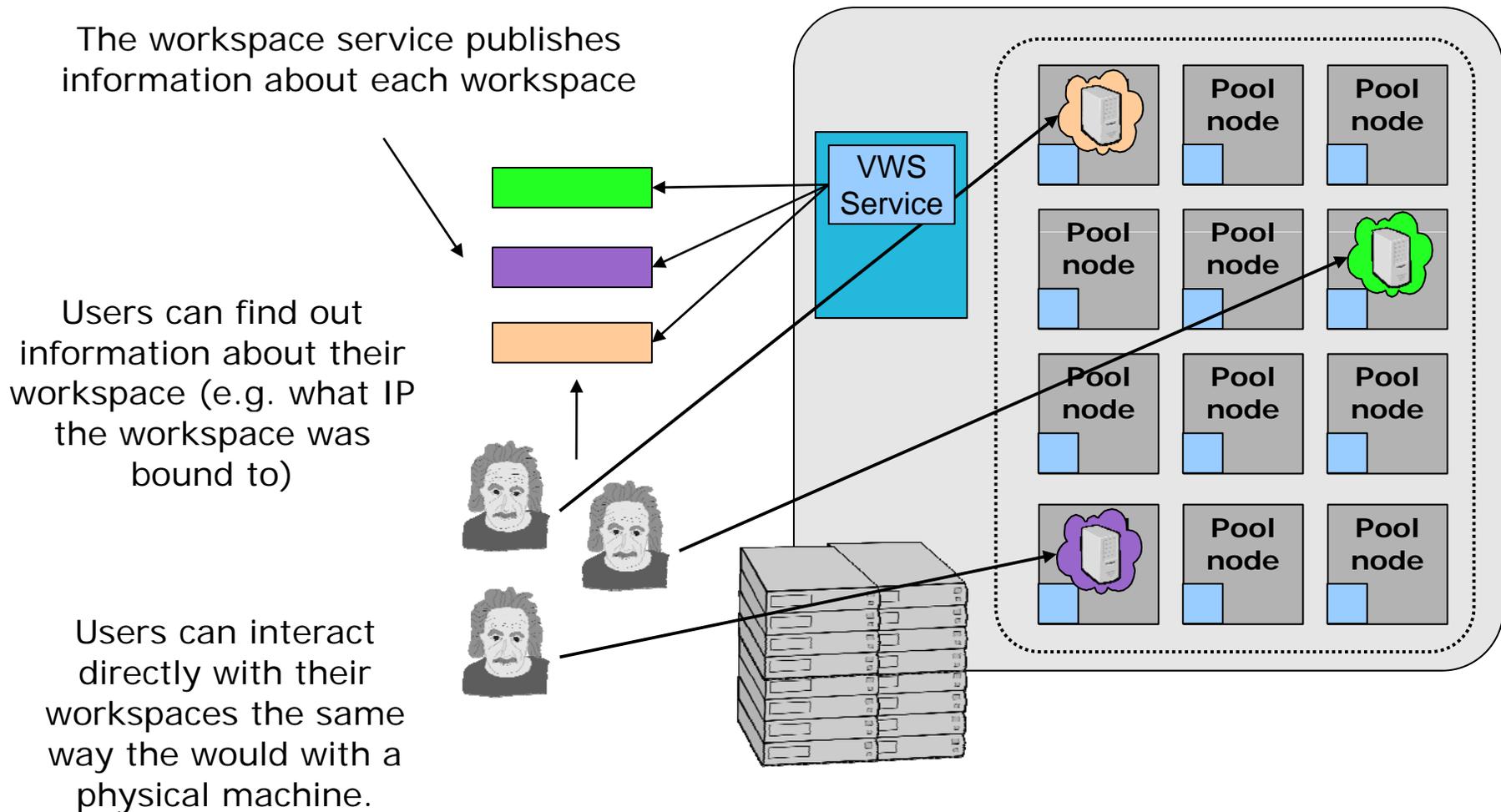
- Dynamically provisioned environments
  - ◆ Environment control
  - ◆ Resource control
- Implementations
  - ◆ Via leasing models: reimaging, configuration, dynamic accounts
  - ◆ Via virtualization

Isolation

# The Nimbus Workspace Service



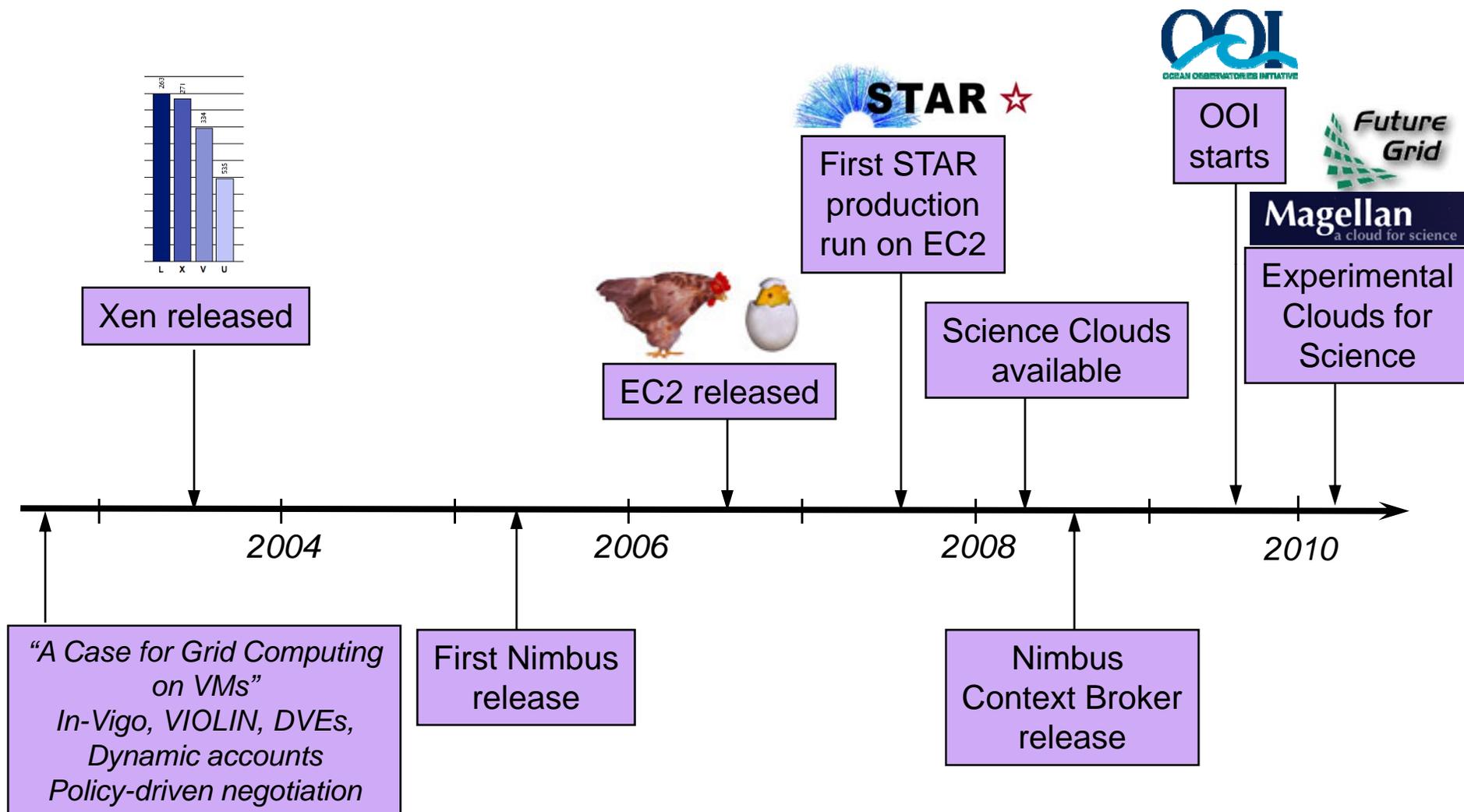
# The Nimbus Workspace Service



# Nimbus: Cloud Computing for Science

- Allow providers to build clouds
  - ◆ Workspace Service: a service providing EC2-like functionality
  - ◆ WSRF and WS (EC2) interfaces
- Allow users to use cloud computing
  - ◆ Do whatever it takes to enable scientists to use IaaS
  - ◆ Context Broker: turnkey virtual clusters,
  - ◆ Also: protocol adapters, account managers and scaling tools
- Allow developers to experiment with Nimbus
  - ◆ For research or usability/performance improvements
  - ◆ Open source, extensible software
  - ◆ Community extensions and contributions: UVIC (monitoring), IU (EBS, research), Technical University of Vienna (privacy, research)
- Nimbus: [www.nimbusproject.org](http://www.nimbusproject.org)

# Clouds for Science: a Personal Perspective

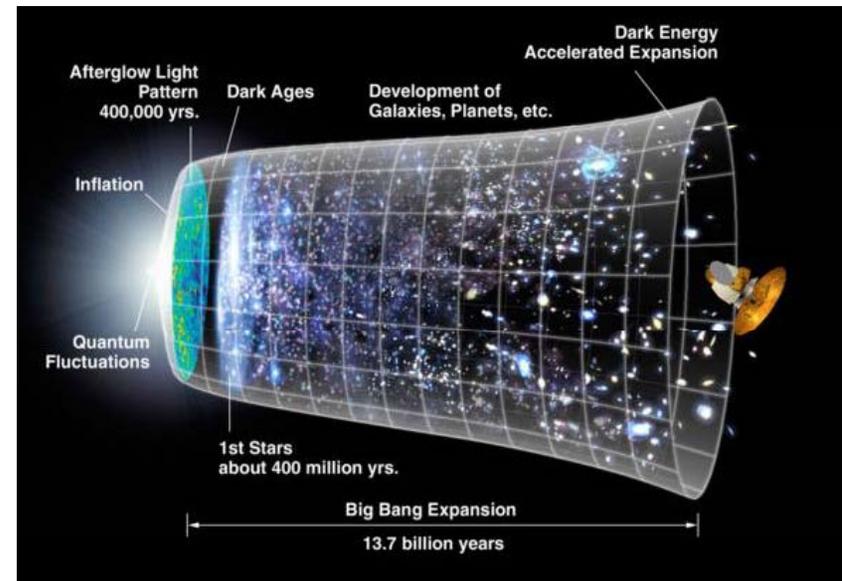


# STAR experiment



*Work by Jerome Lauret, Leve Hajdu, Lidia Didenko (BNL), Doug Olson (LBNL)*

- STAR: a nuclear physics experiment at Brookhaven National Laboratory
- Studies fundamental properties of nuclear matter
- Problems:
  - ◆ Complexity
  - ◆ Consistency
  - ◆ Availability



# STAR Virtual Clusters

- Virtual resources
  - ◆ A virtual OSG STAR cluster: OSG headnode (gridmapfiles, host certificates, NFS, Torque), worker nodes: SL4 + STAR
  - ◆ One-click virtual cluster deployment via Nimbus Context Broker
- From Science Clouds to EC2 runs
- Running production codes since 2007
- The Quark Matter run: producing just-in-time results for a conference: <http://www.isgtw.org/?pid=1001735>



TECHTONIC SHIFTS

**Number Crunching Made Easy**

# Priceless?

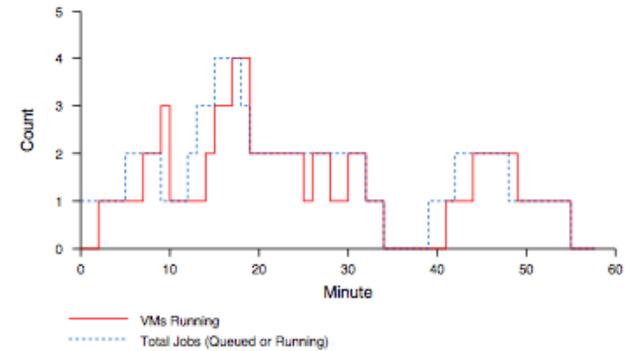
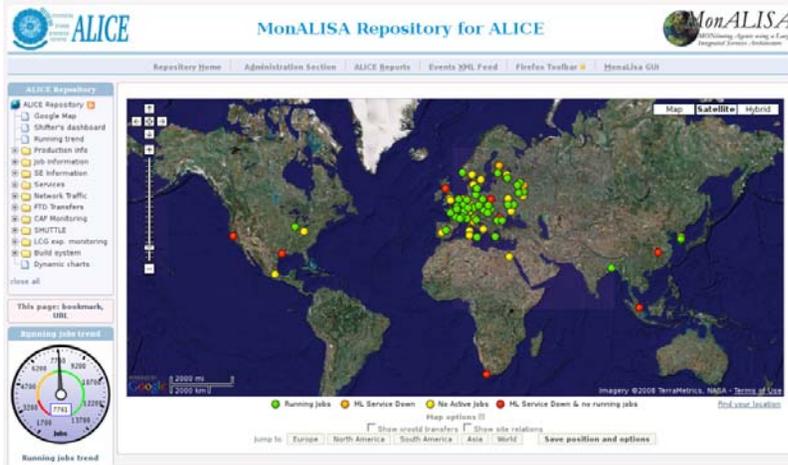
- Compute costs: \$ 5,630.30
  - ◆ 300+ nodes over ~10 days,
  - ◆ Instances, 32-bit, 1.7 GB memory:
    - EC2 default: 1 EC2 CPU unit
    - High-CPU Medium Instances: 5 EC2 CPU units (2 cores)
  - ◆ ~36,000 compute hours total
- Data transfer costs: \$ 136.38
  - ◆ Small I/O needs : moved <1TB of data over duration
- Storage costs: \$ 4.69
  - ◆ Images only, all data transferred at run-time
- Producing the result before the deadline...

...\$ 5,771.37

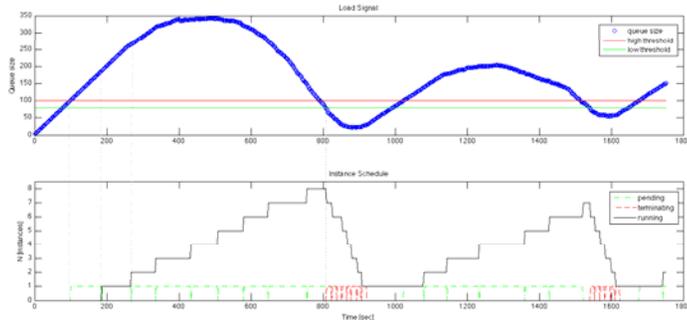
# Cloud Bursting

ALICE: Elastically Extend a Grid

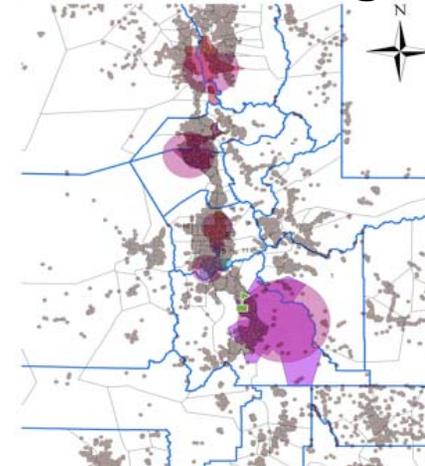
Elastically Extend a cluster



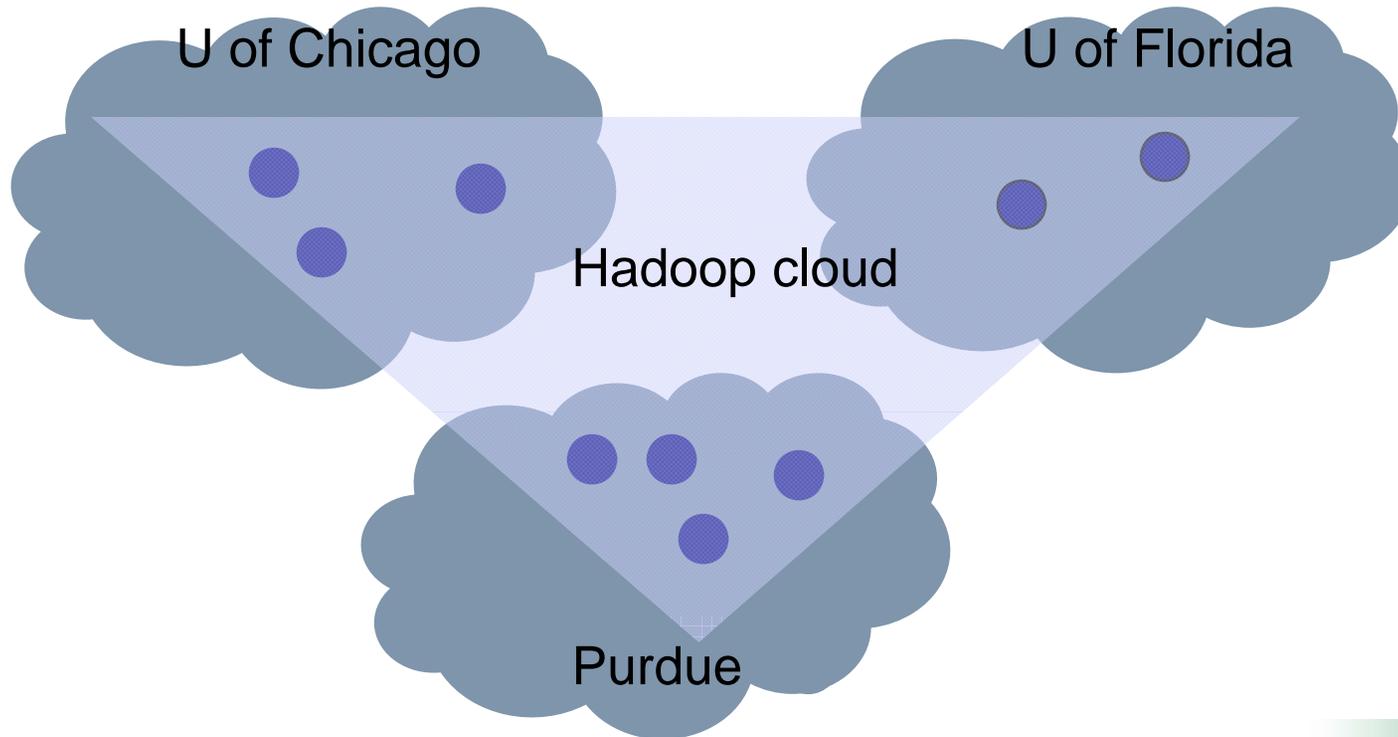
OOI: Provide a Highly Available Service



React to Emergency



# Hadoop in the Science Clouds



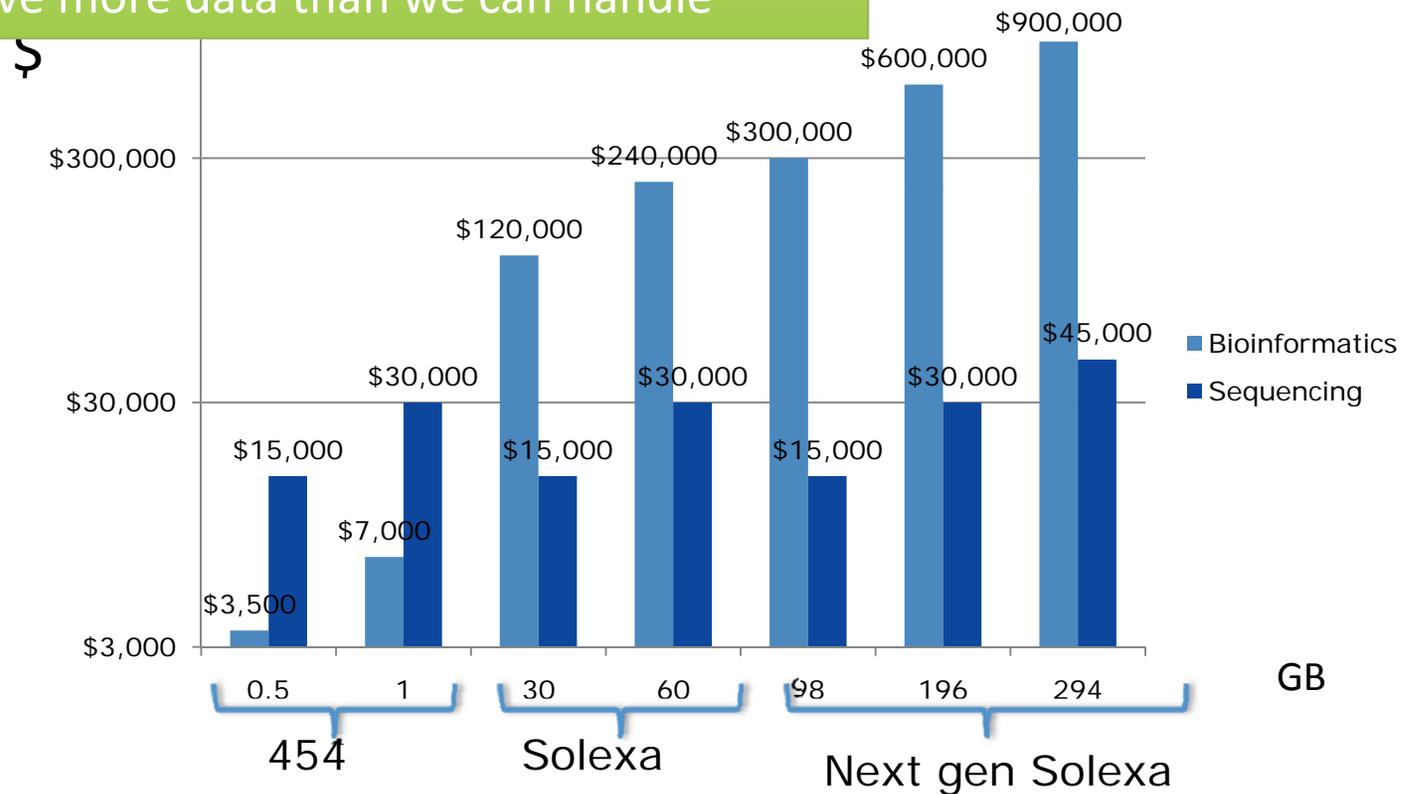
- *Papers:*

- ◆ *“CloudBLAST: Combining MapReduce and Virtualization on Distributed Resources for Bioinformatics Applications” by A. Matsunaga, M. Tsugawa and J. Fortes. eScience 2008.*
- ◆ *“Sky Computing”, by K. Keahey, A. Matsunaga, M. Tsugawa, J. Fortes, to appear in IEEE Internet Computing, September 2009*



# Genomics: Dramatic Growth in the Need for Processing

- moving from big science (at centers) to *many* players
- democratization of sequencing
- we currently have more data than we can handle

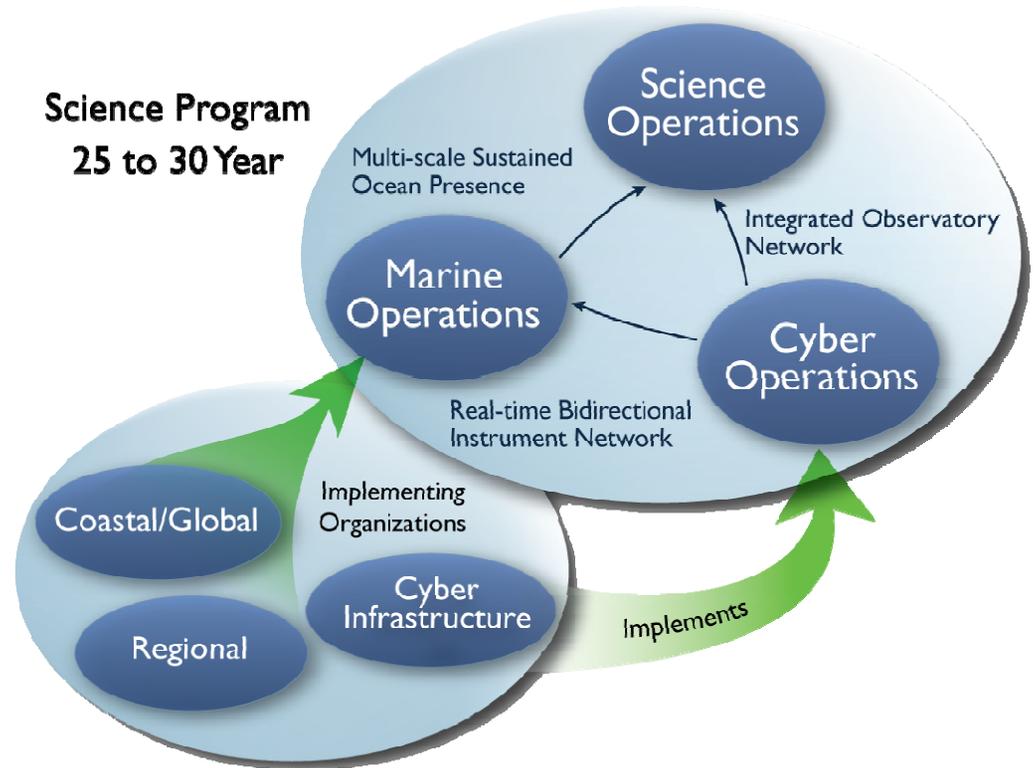


From *Folker Meyer, "The M5 Platform"*

# Ocean Observatory Initiative



CI: Linking the marine infrastructure to science and users



# Benefits and Concerns Now

- Benefits

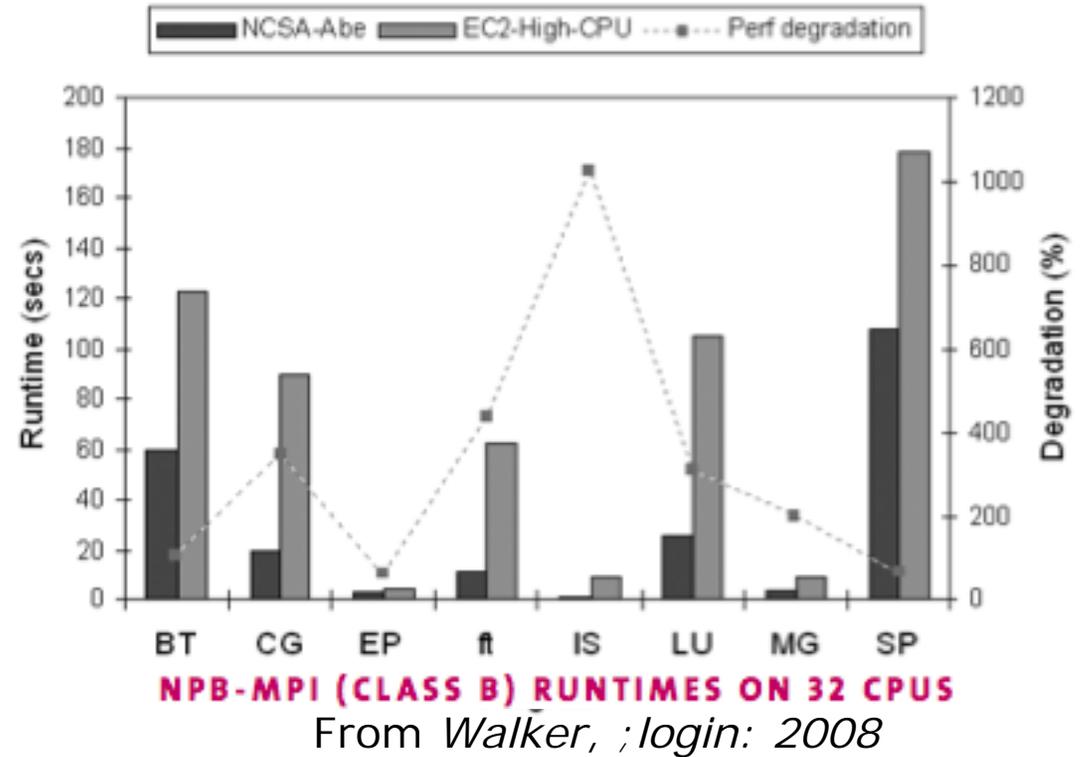
- ◆ Environment per user (group)
- ◆ On-demand access
- ◆ “We don’t want to run datacenters!”
- ◆ Capital expense -> operational expense
- ◆ Growth and cost management

- Concerns

- ◆ Performance: “Cloud computing offerings are good, but they do not cater to scientific needs”
- ◆ Price and stability
- ◆ Privacy

# Performance (Hardware)

- Challenges
  - ◆ Big I/O degradation
  - ◆ Small CPU degradation
- Ethernet vs Infiniband
  - ◆ No OS bypass drivers, no infiniband
- New development
  - ◆ OS bypass drivers



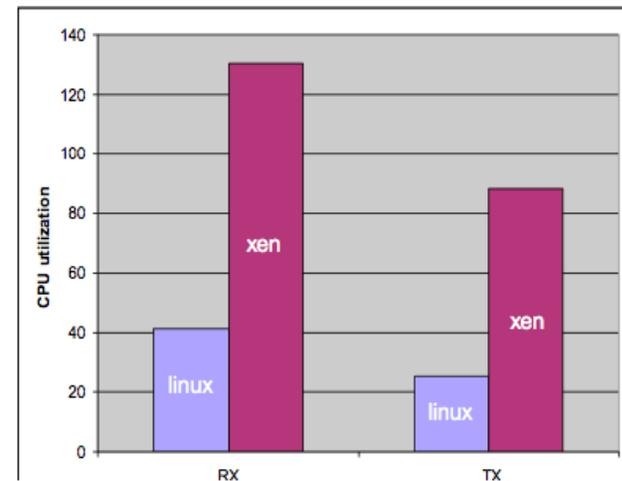
**Release: Xen 4.0 – UPDATED**



# Performance (Configuration)

- Trade-off: CPU vs. I/O
- VMM configuration
  - ◆ Sharing between VMs
  - ◆ “VMM latency”
  - ◆ Performance instability
- Multi-core opportunity
- A price performance trade-off

**CPU cost for TCP connection at 1 Gbps**  
(xen-unstable (03/16/2007) ; PV Linux guest; X86 - 32bit)



From Santos et al., Xen Summit 2007

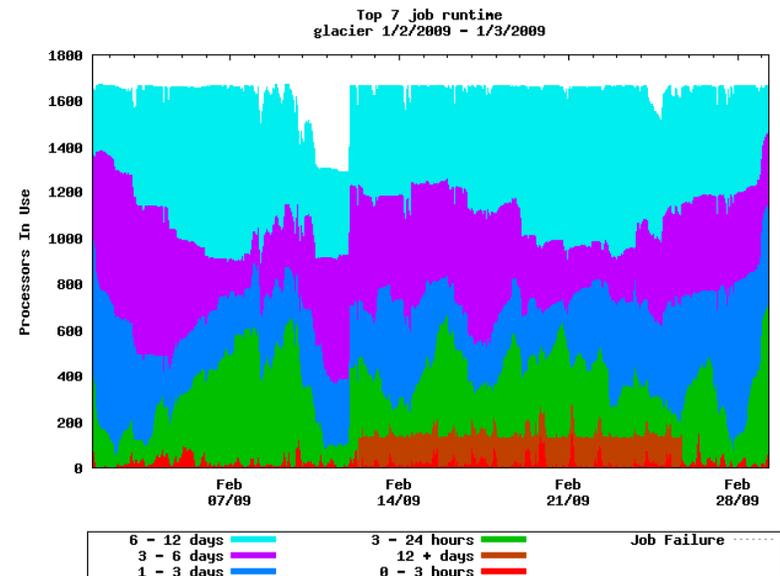
Ultimately a change in mindset: “performance matters”!

# From Performance... ...to Price-Performance

- “Instance” definitions for science
  - ◆ I/O oriented, well-described
- Co-location of instances
- To stack or not to stack
- Availability @ price point
  - ◆ CPU: on-demand, reserved, spot pricing
  - ◆ Data: high/low availability?
- Data access performance and availability
- Pricing
  - ◆ Finer and coarser grained

# Availability, Utilization, and Cost/Price

- Most of science today is done in batch
- The cost of on-demand
  - ◆ Overprovisioning or request failure?
- Clouds + HTC = marriage made in heaven?
- Spot pricing



*courtesy of Rob Simmonds,  
example of WestGrid utilization*

# Data in the Cloud

- Storage clouds and SANs
  - ◆ AWS Simple Storage Service (S3)
  - ◆ AWS Elastic Block Store (EBS)
- Challenges
  - ◆ Bandwidth performance and sharing
  - ◆ Sharing data between users
  - ◆ Sharing storage between instances
  - ◆ Availability
- Data Privacy (the really hard issue)

*Descher et al., Retaining Data Control in Infrastructure Clouds, ARES (the International Dependability Conference), 2009.*

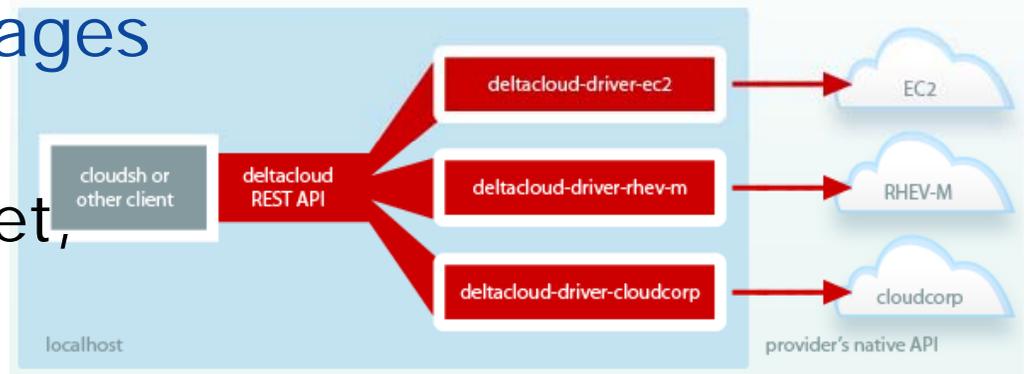
# Cloud Markets

- Is computing fungible?
- Can it be fungible?
  - ◆ Diverse paradigms: IaaS, PaaS, SaaS, and other aaS..
  - ◆ Interoperability
  - ◆ Comparison basis



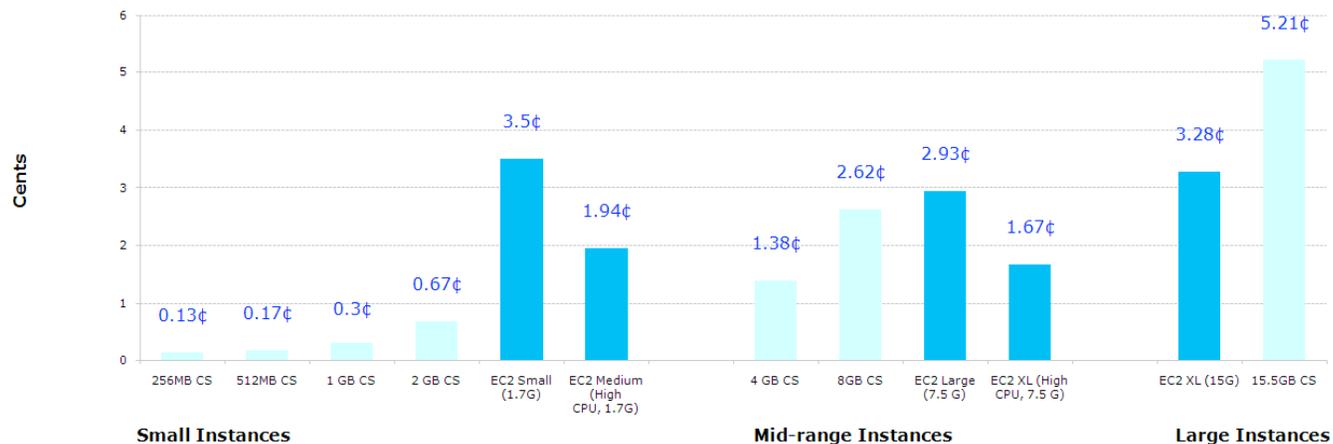
# IaaS Cloud Interoperability

- Cloud standards
  - ◆ OCCI (OGF), OVF (DMTF), and many more...
  - ◆ Cloud-standards.org
- Cloud abstractions
  - ◆ Deltacloud, jcloud, libcloud, and many more...
- Appliances, not images
  - ◆ rBuilder, BCFG2, CohesiveFT, Puppet, and many more...



# Can you give us a better deal?

- In terms of...
  - ◆ Performance, deployment, data access, price
- Based on relevant scientific benchmarks
- Comprehensive, current, and public



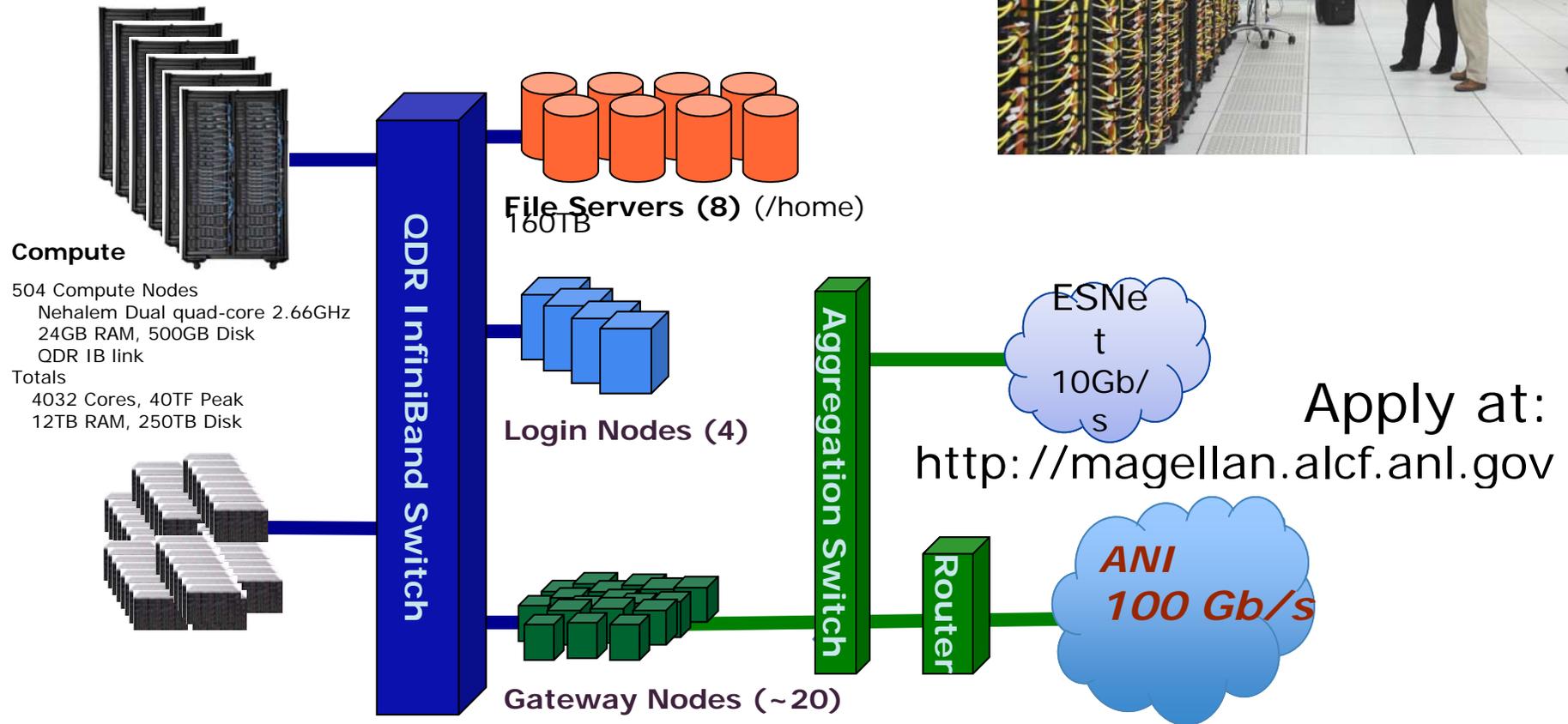
*The Bitsource: CloudServers vs EC2 LKC Cost by Instance*

# Science Cloud Ecosystem

- Goal: time to science in clouds -> zero
- Scientific appliances
- New tools
  - ◆ “turnkey clusters”, cloud bursting, etc.
  - ◆ Open source important
  - ◆ Change in the mindset
- Education and adaptation
  - ◆ “Profiles”
  - ◆ New paradigm requires new approaches
  - ◆ Teach old dogs some new tricks

# The Magellan Project

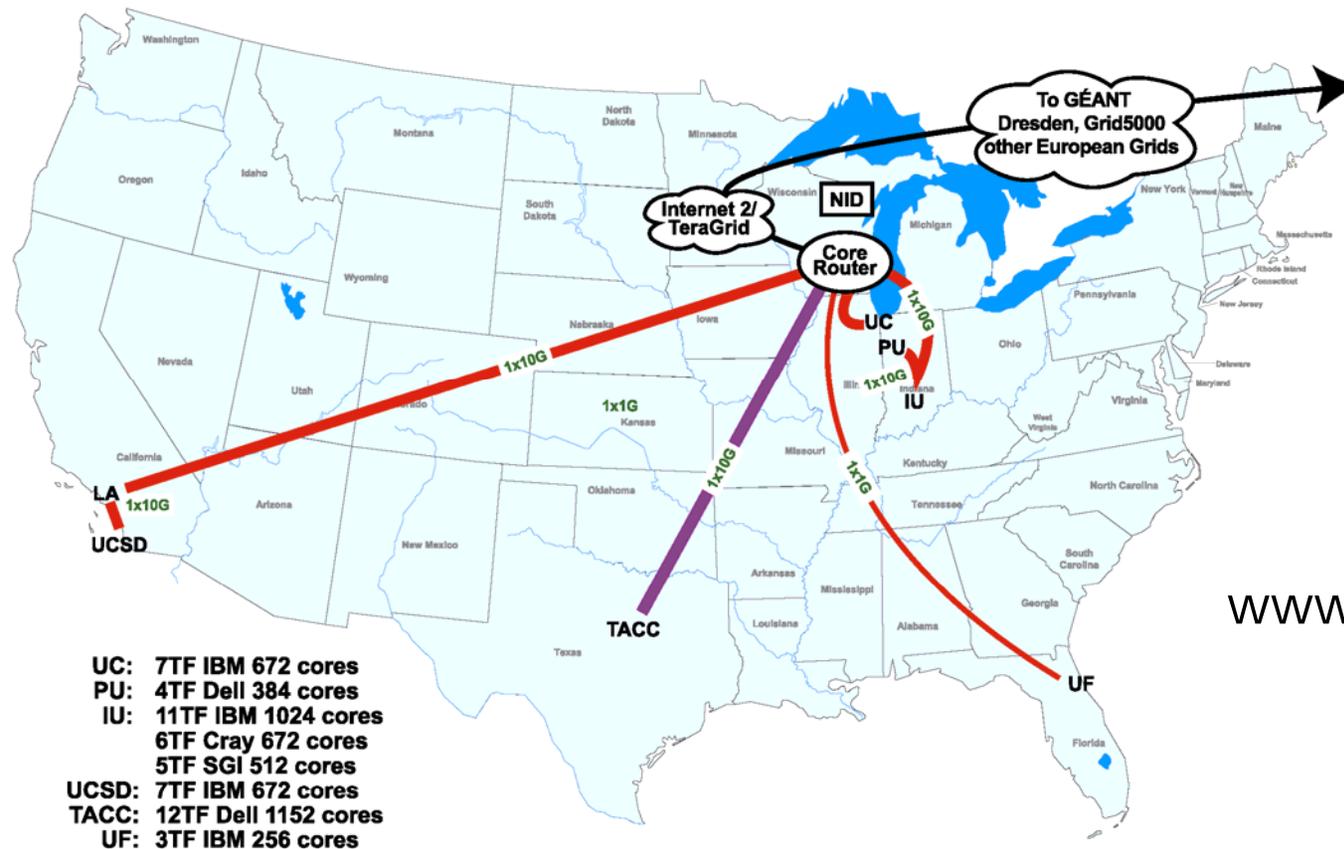
- Joint project: ALCF and NERSC
- Funded by DOE/ASCR ARRA





# The FutureGrid Project

- NSF-funded experimental testbed (incl. clouds)
- ~6000 total cores connected by private network



Apply at:  
[www.futuregrid.org](http://www.futuregrid.org)

# Parting Thoughts

- Opinions split into extremes:
  - ◆ “Cloud computing is done!”
  - ◆ “Infrastructure for toy problems”
- The truth is in the middle
  - ◆ We know that IaaS represents a viable paradigm for a set of scientific applications...
  - ◆ ...it will take more work to enlarge that set
  - ◆ Experimentation and open source are a catalyst
- Challenge: let's make it work for science!